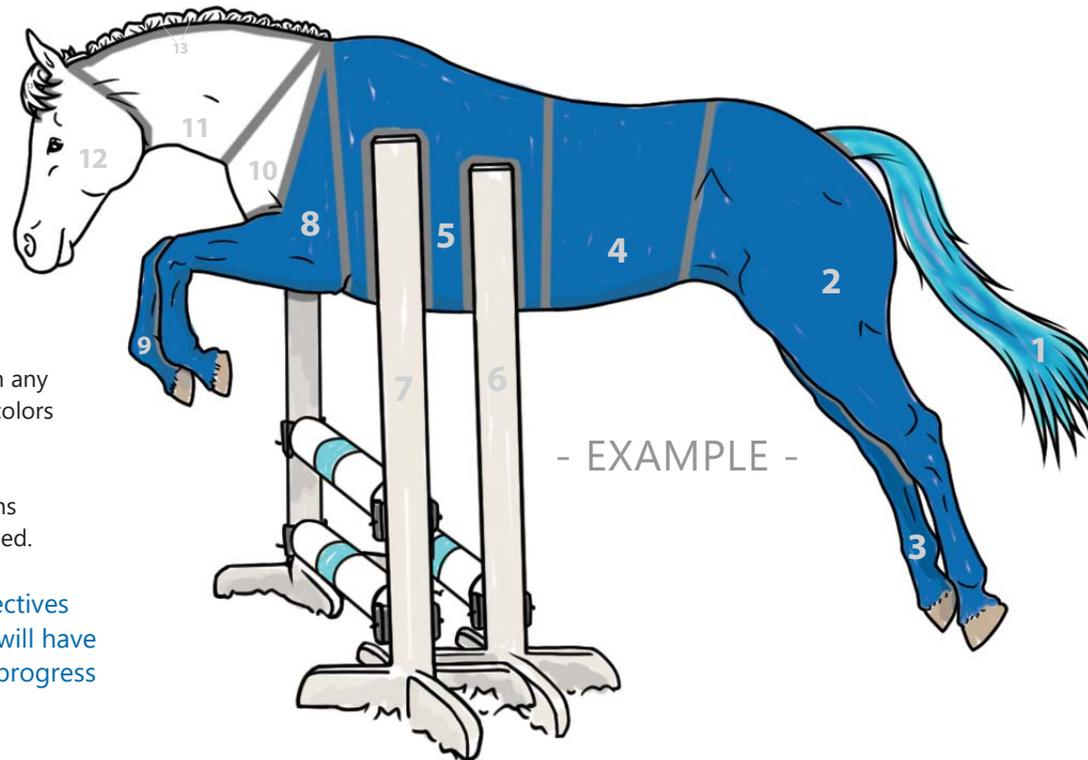


Blue Level Horsemanship

Student: _____ Date Completed: _____



Instructions:

For every checkmark you earn, color in any blank section of the horse, using any colors you choose.

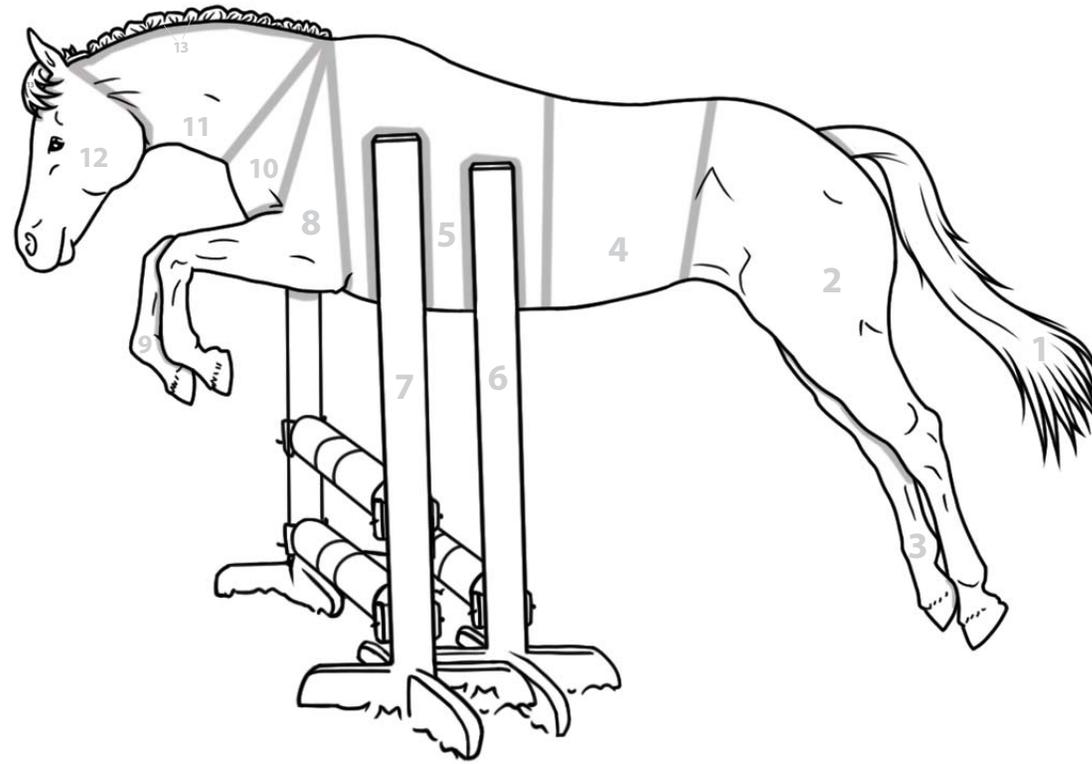
In this example, there are NINE sections colored - one for every objective learned.

When you have learned all 13 objectives for Blue Level Horsemanship, you will have a colorful horse to celebrate your progress - yay for you!

- | | |
|---|--|
| <ul style="list-style-type: none"> <input checked="" type="checkbox"/> Know and demonstrate a minimum of four exercises that can be used to improve the seat. <input checked="" type="checkbox"/> Ride ring figures at the walk and trot, with correct diagonals. <input checked="" type="checkbox"/> Demonstrate knowledge of aids used for asking horse to correctly bend. <input checked="" type="checkbox"/> Ride accurate trot/canter transitions. <input checked="" type="checkbox"/> Ride a 20m circle at the walk, trot, and canter, with correct diagonals and leads. <input checked="" type="checkbox"/> Ride USDF Introductory Test C with accurate transitions and ring figures. <input checked="" type="checkbox"/> Ride at the walk, trot and canter without stirrups. <input checked="" type="checkbox"/> Ride simple gymnastic grids up to 2', to include one small oxer. | <ul style="list-style-type: none"> <input checked="" type="checkbox"/> Trot into a related distance and canter out. <input type="checkbox"/> Ride a ground pole course at the canter, with simple changes of lead as necessary. <input type="checkbox"/> Jump a course of 5-7 fences at 18", at the trot, with good approaches, developing the ability to plan a course. <input type="checkbox"/> Demonstrate an effective use of disengagement and pulley rein by stopping horse from canter. <input type="checkbox"/> Ride in the open, up and down hills and over fences and natural obstacles at the walk and trot. |
|---|--|

Blue Level Horsemanship

Student: _____ Date Completed: _____



- Know and demonstrate a minimum of four exercises that can be used to improve the seat.
- Ride ring figures at the walk and trot, with correct diagonals.
- Demonstrate knowledge of aids used for asking horse to correctly bend.
- Ride accurate trot/canter transitions.
- Ride a 20m circle at the walk, trot, and canter, with correct diagonals and leads.
- Ride USDF Introductory Test C with accurate transitions and ring figures.
- Ride at the walk, trot and canter without stirrups.
- Ride simple gymnastic grids up to 2', to include one small oxer.
- Trot into a related distance and canter out.
- Ride a ground pole course at the canter, with simple changes of lead as necessary.
- Jump a course of 5-7 fences at 18", at the trot, with good approaches, developing the ability to plan a course.
- Demonstrate an effective use of disengagement and pulley rein by stopping horse from canter.
- Ride in the open, up and down hills and over fences and natural obstacles at the walk and trot.